STATE OF INDIANA – COUNTY OF DELAWARE IN THE DELAWARE CIRCUIT COURTS

Notice of Proposed New Rule or Amendment(s) to Local Court Rule(s) November 2, 2023

In accordance with Trial Rule 81 of the Indiana Court Rules, the Delaware Circuit Courts hereby give notice to the bar and the public that the Courts propose to amend the Local Rule(s) on LR18-SC00-DLR-0001, LR18-DR00-DLR-0002, LR18-CR00-DLR-0005, LR18-AR00-DLR-0007, LR18-AR01-DLR-0008, and LR18-AR00-DLR-0012 for the courts of record of Delaware County, effective January 1, 2024. All new text is shown by <u>underlining</u> and deleted text is shown by <u>strikethrough</u>. Supreme Court approval is required for Local Rules concerning caseload allocation and may not take effect until approved by the Supreme Court.

The time period for the bar and the public to comment shall begin on November 6, 2023, and shall close on December 6, 2023. The proposed amendments to the rule will be adopted, modified or rejected before December 6, 2023, and, if required, the final version of the rule will be submitted to the Indiana Supreme Court for review and approval not later than January 1, 2024.

Comments by the bar and the public should be made in writing and mailed, or emailed, to:

Hon. Thomas A. Cannon Jr, Judge of the Delaware Circuit Court, c/o Emily Anderson, Court Administrator, Attn: Public Comment on Local Rules, Delaware County Justice & Rehabilitation Center, 3100 S. Tillotson Ave., Muncie, Indiana 47302; or e-mail to: <u>eanderson@co.delaware.in.us</u>

A paper copy of the proposed amended local rule(s) will be made available for viewing in the office of the Clerk of Delaware County, Delaware County Justice & Rehabilitation Center, 3100 S. Tillotson Ave., Muncie, Indiana during normal business hours. Persons with Internet access may view the proposed amended local rule for Caseload Allocation Plan at the following websites: www.co.delaware.in.us/clerk and https://delawarecocourts.com

<u>/s/</u> Thomas A. Cannon Jr, Presiding Judge Delaware Circuit Courts